

FCYSL Socctoberfest 2013



Acceptance Package
November 1-3, 2013

**TEAMS WITHIN 1 HOUR OF FARMINGTON MAY BE REQUIRED
TO HAVE FRIDAY GAMES!***

Out of Town Teams Check-in

WHERE: Courtyard by Marriott
560 Scott Ave.
Farmington, NM 87401
(505) 325-5111

WHEN: Friday, November 1, 2013 4:00-9:00pm

Local Teams Check-in

WHERE: FUSA Office
2020 N. Sullivan
Farmington, NM 87401

WHEN: Wednesday, October 30, 2013 5:30-7:30pm

What You Need To Bring:

ALL TEAMS MUST send a representative to either of the check ins listed above.

You MUST have the following:

1. Two (2) State-or-Club-approved team rosters. Team league rosters must be sanctioned by your State Association and contain the players' name, confirmed Date of Birth and State Association ID number
2. Laminated Coach, Assistant Coach cards with the individual's photo on it.
3. Player Cards for all players and any guest players with the following information.
 - State
 - Member
 - Player/Coach name
 - Date of birth
 - Team name
 - Age group
 - Seasonal year
 - Current photo
 - State/Club Registrar's signature or stamp
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4. A medical release/consent to treat for each player
5. Any team NOT FROM Region IV states (Alaska, Arizona, California, Colorado, Hawaii, Idaho, Montana, Nevada, New Mexico, Oregon, Utah, Washington and Wyoming) must provide USYSA travel forms approved by their respective state association.

- To protect the identity of players, birth certificates are not required. Failure to check-in will result in automatic disqualification (without refund of fee) from the tournament. Games not played by a disqualified team will be classified as "Forfeits" or "Byes" as determined by the Tournament Director.

Team Size

U9 and U10 Teams may register a maximum of 12 players.

U11 and U12 Teams may register a maximum of 14 players.

U13 and U14 Teams may register a maximum of 18 players.

A Team may have up to 3 guest players.

Teams utilizing guest players are limited to the maximum roster sizes listed here.

Number of Players on the Field

U9 and U10: 6v6

U11 and U12: 8v8

U13 and U14 11v11

Rules of Play

Player's Equipment

Shin guards are mandatory for all players. It is at the Referee's discretion to allow a player to play wearing an orthopedic cast or hard brace.

Laws of the Game

FIFA Laws shall apply except as modified herein.

Substitutions - Unlimited substitutions from the mid-field line are allowed with the referee's consent before the beginning of a period of play, after a goal by either team, before any goal kick, before a throw-in in your favor, one-for-one after an injury if the injured player is substituted, one-for-one after a cautioned player (yellow card) is substituted. All coaches and substitute players remain outside of the area within ten (10) yards of the half line, except for players entering and exiting the field .

Discipline for Misconduct -Any coach or player sent off the field by the referee (red card) for misconduct shall be suspended from the following match. A player who is ejected for violent conduct or serious foul play is not allowed to participate in the next two (2) scheduled games. Any player or coach who assaults a referee is expelled from the tournament. For the purpose of this tournament, a coach can be carded. A player receiving two cautions (Yellow Cards) in a single game is considered to have received an ejection (Red Card). If, in the opinion of game officials, a game must be terminated for misconduct of players, coaches, or spectators, the offending team forfeits that game and may be suspended by the Tournament Director from all remaining games. All previous points earned remain as played. Additionally, the home league and state association are contacted as appropriate. No substitution shall be allowed for an ejected player. One point shall be deducted from the team's point total for each red-carded player and two points shall be deducted for each redcarded coach. The player/coach pass-card will be held at Tournament Headquarters until the player/coach is eligible for return.

Discipline for Misconduct (continued) -Coaches are responsible for the actions of their sidelines at all times and will be the recipient of any yellow card or red card issued due to disorderly conduct on their sideline. Coaches and players sent off from a match must remove themselves from the entire facility within two minutes of the send off, and must refrain from any further influence in the match or the match will be forfeited. Any player, coach or spectator involved in physically assaulting a referee will be expelled from the tournament immediately without refund of fees, and will not be allowed to re-enter the Tournament Complex for the duration of the tournament play. No protests will be allowed. The referee's decision will be final. No coach, substitute, or spectator uses profanity or incites in any manner, disruptive behavior.

Injury

A delay of the game due to injury results in appropriate time being added to the full game time, based on the judgment of the referee; however, all preliminary games are terminated not less than five (5) minutes prior to the scheduled start of the next game.

First Aid

First Aid services are available at all fields during the tournament. A Field Marshall is on site to direct participants to first aid services as well as to other medical and ambulance services. Ice is available at the concession stand for player injury use.

Games

All teams are guaranteed a minimum of three matches. The home team is listed first on the schedule and will be required to change into an alternate jersey if requested to do so by the referee. If the home team cannot supply alternate jerseys, the home team forfeits the game. Both teams will occupy one side of the field while spectators will occupy the opposite side of the field. Matches will be considered complete if one-half of the match has been completed and the referee, site director, or tournament director stops play for any reason. There will be no refunds for suspended or cancelled matches. Number of players and duration of game below:

Forfeits - Teams that do not have at least four (4) players (U9-U10), six (6) players (U11-U12) or eight (8) players (U13-U14) on the field by five (5) minutes after the scheduled start of the match will forfeit the match.

Points - All placement for the final games will be determined using a 10 point system during pool play. Teams will be awarded points as follows:

1. 6 points for a win
2. 3 points for a tie
3. 1 point for each goal scored (up to 3 goals)
4. 1 point for a shutout earned
5. -1 points for each red card issued

In the event of a tie in points at the end of bracket play, the winner for advancement or placement play is determined as follows:

1. The winner in head-to-head competition
2. Fewest goals against
3. Most goals for
4. Most total wins
5. Most shutouts
6. A drawing by lots

In the event of a three-way tie at the end of bracket play, the winner for advancement or placement is determined as above, without consideration for comparison of head-to-head competition to eliminate one team.

Advancement for the remaining two teams is determined as above with consideration for head to head competition.

In the event of a tie in final matches, teams will play two five-minute halves. The first team to score in overtime will be declared the winner of the match. If the score is still tied after overtime, penalty kicks will be taken in accordance with FIFA Laws to determine a winner.

Pre-Game Check-in

Player Cards & Roster

Player cards and copy of tournament roster must be provided to referee at on-field pre-game check in. (Up to 15 minutes prior to each game) Teams failing to provide the following will forfeit game(s) 1-0. The referee will return player cards and tournament roster to their respective coaches at the completion of the game.

Scoring

Points shall be rewarded as follows in bracket play: 6 points for a win, 3 points for a tie, 1 point for each goal scored to maximum of 3 goals, and 1 point for a shutout. Maximum points for one game are 10 points.

Forfeits and Byes

Teams failing to report ready to play within five (5) minutes of the scheduled kick-off time, home teams unable to supply alternate jerseys, or teams failing to register at Mandatory Check In forfeit the game(s) with a score of 1-0. The winner is awarded eight (8) points (6 for the win, 1 for the goal, and 1 for the shutout). The same points are awarded for a bye and the forfeiting team will be ineligible for final games.

Protests

No protests are allowed.

Disputes

The Tournament Director or his/her designee settles all disputes and the decision is final.

Inclement Weather Contingency Plan

In the event of inclement weather, the Tournament Director reserves the right to modify all tournament rules to fairly and safely complete the tournament. The health and safety of the players is the first priority. The second priority is to protect limited fields and facilities. All decisions are guided by these principles. Coaches are asked to remain flexible because there may be opportunities to switch game locations to facilitate successful completion. Modified game schedules do not affect tournament scoring. As a result of inclement weather, the Tournament Director may implement one of the following:

1. Eliminate pre-game warm-ups on the field (to protect the field), game times to continue as scheduled.
2. Eliminate pre-game warm-up on the field (to protect the field) and shorten all first-round games to no less than 15-minute halves · If the interruptions alter the schedule so that 15-minute halves are not possible, the games are decided by Penalty Kicks in accordance to FIFA law.

The Tournament Director, Field Marshals and/or Tournament Officials make all inclement weather decisions. Coaches will be informed of any anticipated changes in the schedule during player check-in or as soon as possible prior to scheduled

Disclaimer

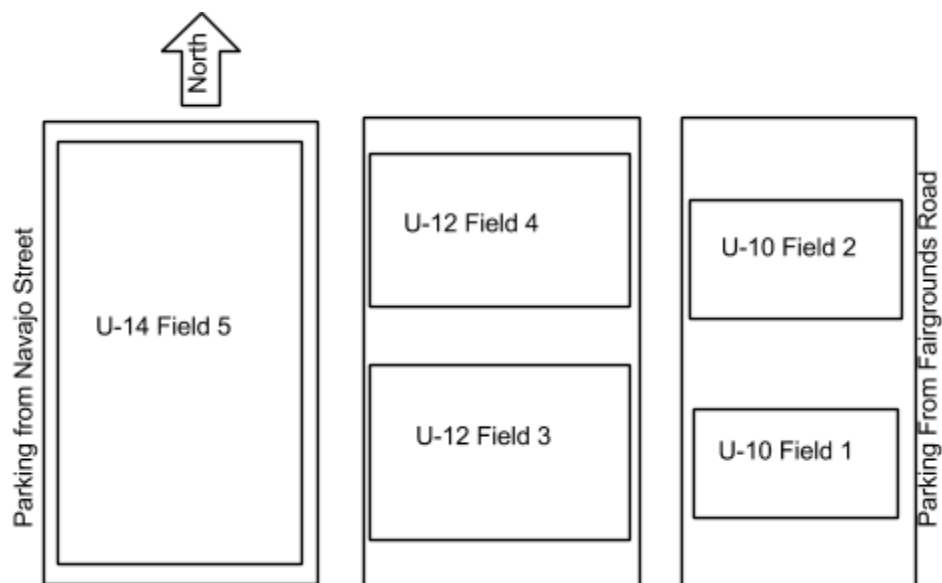
FCYSL will not be held responsible for any reason, which may affect the tournament format. In the event of tournament cancellation due to inclement weather, Acts of God, or other reasons beyond control of FCYSL, entry fees will be forfeited. Any team that drops out of the tournament after the registration deadline will forfeit its entry fee. In the event of inclement weather, the tournament committee reserves the right to modify all tournament rules for the safety of the participants.

REFEREE?

**Contact us to let us know if
you would like to participate.**

**Contact Referee Assignor
Yvette Miller
yoyoyvette@hotmail.com**

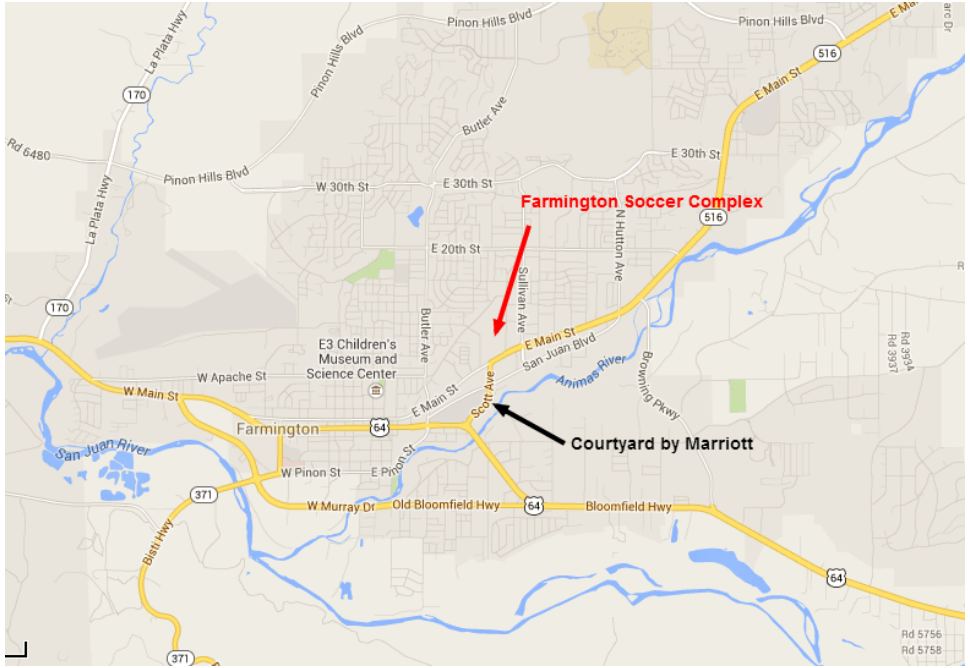
FIELD MAPS



Coaches, Players and Tournament Officials/Staff ONLY are allowed on the fenced grass areas. Bleachers are provided in many areas surrounding the fields for spectators.

AREA MAPS

Location of Soccer Complex and Host Hotel



For all of your soccer needs, Our Game Ball sponsor, Southwest Soccer Sports is your one stop shop for soccer gear and accessories. Visit us at 2020 N. Sullivan.

Southwest Soccer Sports

You can find us at Facebook @

<https://www.facebook.com/pages/Southwest-Soccer-Sports/186609364829220> or call us at (505) 325-2964.

Main Street Spirit

Main Street Spirit is our official merchandise vendor!! Keep your eyes open for their booth by the concession stand!!

Stop by and say hello and browse some of their awesome inventory!!

The concession stand will be open throughout the tournament on the Southeast Side of the Complex (By the Red Tournament Tent).